General Rules for 2022 Racing

Season

It is the responsibility of the car owner to be sure all safety equipment is of

the best quality available. The Whittemore Speedway/Whittemore Racing

Club will not be responsible for the quality of welds, roll cage construction,

material, fire extinguishers, seat belts, fuel container and the general

construction of the racecar. At no time is there any guarantee of the safety

expressed or implied by the Whittemore Speedway/Whittemore Racing

Club.

We must work together to promote the sport of stock car racing. Our

racers and fans come to compete in and watch races, not demonstrations

and unprofessional acts. Your conduct at the speedway is a direct

reflection of all of us.

Drivers are responsible for their crew. If a crewmember is involved in an

incident, the driver and crewmember will be suspended.

Anyone involved in a verbal or physical altercation (pits, grandstands,

parking lot, drivers, fans, etc.) on Whittemore Speedway/Whittemore Race

Club property will result in immediate removal from speedway property and

may result in permanent expulsion from all race activities.

Whittemore Speedway/Whittemore Race Club enforces a ZERO

TOLERANCE social media policy. Anyone bashing or trash talking the

Whittemore Speedway/Whittemore Race Club and or officers of the WRC

will be put on probation. If found to violate the social media policy while on

probation, you are subject to being banned from the Whittemore Speedway

and all racing activities. All violations of the social media policy will be

brought up to the Whittemore Racing Club for final decision regarding

violation repercussions.

Whittemore Speedway/Whittemore Racing Club reserves the right to adjust

all rules, policies or operations regarding the speedway functioning in the

interest of safe and competitive auto racing. If there are questions

regarding any of the rules for Whittemore Speedway/Whittemore Racing

Club, the Rules Committee will review the intent or interpretation of all rules

and their answer/decision is final.

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Race Day Procedures

The pits will open at 2:00 p.m. Hot laps start at 3:00 p.m. Qualifying

begins at 5:45 p.m. and ends at 6:30 p.m. You MUST qualify with your

class at the announced time. Racing starts at 7:00 p.m. No rainouts after

heat races are complete. Rain checks only. No refunds.

Every driver must complete a registration form and W-2(9) before he/she is

allowed onto the race track and or competes in any event. Failure to

register will result in loss of points and money for the night.

Registration fee for all classes is $50

Any driver under the age of 18 must be approved by speedway officials and

have a Minor Consent Waiver signed by both parents/legal guardians.

Everyone entering the pits must always sign the waiver sheet and display

the designated wristband for that night’s event. You must always display

your pit pass when in the pit area. You will be removed from the speedway

property if you are found to be without a pass. Altering, exchanging, or

permitting unauthorized use of a pit pass may result in loss of track

privileges and face potential prosecution. Drivers involved will lose points

to date and money.

All racecars are subject to inspection at any time.

RaceCeiver are mandatory. They are available for purchase or rental.

You are not allowed to compete without a working RaceCeiver.

Transponders are mandatory. They are available for purchase or rental.

You are not allowed to get out of your car while on the racing surface

during Hot Laps, Test and Tune or during a Race unless the car is on fire

and or a track official tells you to get out of the car. You will be ineligible to

compete for the remainder of that nights racing program if you violate this

rule.

Fire Extinguishers – All racecars must have a securely mounted ABC

type extinguisher within easy reach of the driver and track officials. Do not

attach extinguishers with wire or pull ties, use the mounting brackets and

latches provided by the supplier.

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Fire Suits and Fire Gloves are Mandatory. They must be worn during all

events. Double-layered fire suits are recommended.

Helmets – Mandatory. Full faced helmets are recommended. Full style

helmets only. Helmets must be 2015 SNELL Automotive rated and in good

condition. Safety shield, goggles or glasses are mandatory.

Neck Brace – Mandatory. An approved neck brace must be worn during all

events. Head and Neck Restraints are recommended.

Seat and Seat Belt System:

1. Aluminum racing seats are mandatory (exception to FWD class). The

seats must be securely mounted to the frame or roll cage. Fiberglass

seats are not allowed.

2. Seat belts must be date coded. Maximum age of belts are 5 years.

Tire Soaking –TIRE SOAKING IS NOT ALLOWED!!

If a tire is tested and is found to be altered or soaked the following penalties

will assessed:

 Loss of all total points for that night as well as an additional 50 points

from your season championship points total.

 You will be fined $500, as well as lose pay for that night. Suspended

for the next two nights of racing for your class.

 The driver must pay the $500 fine before being allowed to race in any

class. Where applicable, the fine will carry over into future racing

season(s).

 The penalized driver is suspended from entering the pits until the

$500 fine is paid in full.

 The penalized driver will be allowed to view the races from the main

grandstands.

If a driver refuses to allow a tire to be confiscated by the track officials, the

driver will forfeit his/her pay and points for the night and incur a 4-event

suspension from participating in that class.

Methodology for tire testing:

 Tire will be collected after feature event.

 Tire will be cleaned at inspection area by clean abrasive tool.

 Tire surface will be heated with an electric heat gun to the temp of

200\* Fahrenheit.

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 A durometer will be used to check the tire hardness. The readings

will be compared to the hardness specifications provided by Towel

City Tire.

 If upon inspection from that point, if the tire durometers at a range

provided by Towel City Tire, the tire will be confiscated and sent

for laboratory testing. Winnings and points will be frozen upon

failed inspection period. Winnings will be awarded upon cleared

inspection from laboratory. All tires sold at The Whittemore

speedway are to be powdered prior to mounting.

Anonymous Tire Contesting: If you would like to anonymously

contest a tire of an opponent, you must privately make your contest

known to the track president or designated official. You will be notified at

the drivers meeting as to whom the designated official is that you must

contact. At the time of the contest, you must provide the president or

designated official with $150 cash. The official will have the tech man

obtain the tire sample and tire from the contested car.

If your tire is contested, your pay will be held until the sample comes back

from the lab.

TECH/INSPECTION:

When a car is being inspected, the following individuals are allowed into the

designated tech inspection area:

 The driver of the racecar.

 The car owner.

 The tech inspector.

 The tech assistant.

No exceptions. Any individuals who enter the tech area without permission

are subject to penalties as determined by track officials.

Any disqualification during tech inspection will result in the loss of points

and money for the night plus an additional 50-point deduction from season

championship points. If you have been disqualified for not passing

technical inspection and you feel that the call is incorrect, please state the

complaint with the Tech Inspector at the time of the disqualification. He will

use the following process to review your complaint:

1. The disqualification (DQ) stands for the night.

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2. The Club President, one member of the Rules Committee and Tech

Inspector will review the intent of the rule and its application and

decide as to the enforcement of the DQ.

3. The decision is final after the 3-person team finish their review. Track

officials will notify the driver/owner of the car.

4. Cars will be re-inspected to ensure the illegal part has been

removed/fixed prior to racing.

5. All calls/decisions made by the officials are final.

Qualifying: The car that you qualify is the car that you must race.

Alternating drivers will result in a loss of points and money for the night.

Each car will be given one qualifying attempt, which consists of 2 qualifying

laps. The quickest time will be used for race line-ups. If there is a tie with

another competitor, the time of the 2 nd lap will be used for positions in the

race line-up. You must qualify when your class is called, or you will not

qualify and will start in the back of the feature as well as the back of the fast

heat. If your qualifying time is 0.750 second slower than the fastest car, you

will be moved to the rear of the field, exception for the Australian Pursuit

where you will start in your qualifying position.

No hot laps after qualifying.

In the event that a racecar is sold, the number must be changed and the

car re-registered. All points go to the driver. Points are not transferrable

with the car. Seniority will prevail with any duplicate car numbers. All

numbers will be 2 digits or less. Track officials reserve the right to change

any illegal or duplicate car number.

Any driver that competes in the feature may request a teardown of any

other car in the same feature for $200.00 with the breakdown as follows:

$125 to the driver if the engine is deemed legal OR returned to the driver

requesting teardown if said motor is not legal; $25 to the tech man and $50

to the track. Any driver requesting the teardown of another car MUST bring

$200 to the tech man or designated track official within 5 minutes of the

feature finish for that class. Refusal to teardown or if motor is deemed

illegal will result in loss of points and money for the night plus an additional

50-point deduction from season champion points.

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All vehicles including racecars, trailers, and haulers whether they are

participating or are spectator owned, while in the pit area, are subject to

inspection by track officials. Failure to comply will result in removal from

speedway property. Parking of such vehicles will be in an orderly manner

as to allow equal and safe distance for everyone. Any vehicle operated in

an unsafe manner on speedway property will be removed from speedway

property along with the vehicle operator.

The racetrack is for racing, not in the pit area.

Awarding of trophies to the driver on the Finish Line is only for photos. All

of the trophies will be collected by and or returned to track officials, at the

Finish Line. Final awarding of the trophies to the driver will take place after

tech inspection is complete.

The driver will be put on probation if he or she performs the following:

1. Unnecessary bumping and/or reckless driving as determined by the

flagman and track officials.

2. Anyone disobeying the directions of the flagman.

3. If a driver or crewmember leaves his or her pit area to settle a

disagreement with another driver or crewmember either physically or

verbally, suspension will result, NO TOLERANCE.

4. Track officials will determine the length of probation. Any violation of

the probation will result in suspension from competition for the

remainder of the racing season.

Race Procedures

WRC Officials make all on track Decisions- Decisions are Final. Accepting

responsibility for actions on the track by tapping out is appreciated and shows good

sportsmanship.

1. The race line-ups will be written on the pit board or on the video

monitor in the Pit Concession Stand by class and race order. The

race order will be numbered and is final. The race number, class and

car number will be announced on the PA system when it is time to

stage the cars. PAY ATTENTION! Any car entering the track after all

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the other cars have been staged will go to the rear of the field,

regardless of qualifying position. The only exception is the Australian

Pursuit. If you are not staged for the Australian Pursuit, you will not

compete in that race.

2. Please inform the pit board operator or line-up person if your car is

scratched from the race and or the night.

3. If you leave the racing surface for any reason, you will go to the rear

of the field.

4. If your car is deemed unsafe due to race damage or defect by track

officials (race director or flagman) you must go to the pits. Track

officials will inspect the car in the Pits and make the decision if the car

is safe to be on the racing surface.

5. Working on the car on the track by anybody, including track officials is

prohibited.

6. All cars must have a full body, doors, hood and windshield (or per

class rules) at the beginning of each event unless authorized by the

tech official.

7. No loose parts, debris or junk of any kind is to be left on or in the car

participating in any event on the track. Fluid leaks of any kind will not

be allowed.

8. All lead or ballast weight must be painted white and have your

racecar number on it. Any car that loses a piece of lead or ballast

weight on the track will be immediately disqualified.

9. Liquid ballast of any kind is not allowed. Use of mercury or any other

contaminating substance will result in permanent suspension from

Whittemore Speedway.

10. Any individual who fails to obey any flag or instruction from a

track official will be disqualified immediately.

11. At no time may you enter onto the racing surface from the pits

under green flag racing. You MUST wait for direction from an official

to enter onto the racing surface.

12. Unnecessary bumping or reckless driving is prohibited and will

result in disqualification with loss of points and money for the

night.

13. Any car running two-tenths of a second quicker than their

fastest qualifying time for 2-laps, (track conditions, as determined by

track officials will be considered) will be penalized as follows: During

a heat race, the driver will be black flagged and sent to the pit area.

The driver will then be required to start at the rear of the feature;

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during a feature, a caution flag will be displayed so the car in violation

will be sent to the rear of the field.

14. Anyone racing in the speed bumps may be disqualified; this is

at the discretion of the Flagman.

15. You will be disqualified and sent to the pits if you cause 2

cautions during a heat race and or 3 cautions during a feature race.

16. The race will be RED FLAGGED in the event of a fire or serious

wreck. The car or cars that had the fire or where in the wreck must be

moved to the pit area. Track officials will inspect and must approve

the car before it can compete again. The car or cars will go to the rear

of the field.

17. There is a 1 minute per lap time limit on all races. The clock

starts

when the green flag is waved and stops when the checkered flag is

waved.

The time will be paused during red flags or track clean up but NOT

during

Caution laps (Example: 30-lap feature is not to exceed 30 minutes

unless red

flag or track cleanup happens).

18. During a feature race, the car will be given 3 caution laps to

change the tire. The 3 laps will start as soon as the car reaches the

pit slab.

Tire change time is not given during heat races or APs.

19. Laps may be run more or less than the designated amount

listed (see page

12) and will be scored accordingly. If you are unsure of the number

of laps

remaining, you must continue to race until the checkered flag is

waved.

20. Green/White Checkered Rule: If a caution is thrown after the

white flag has

been presented, the race will resume with a green/white/checkered

flag. The lineup will be set according to the last completed lap order.

Single file restart.

21. Starting Procedure for Season Championship: Anyone that

wins the Feature

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Race from the previous points race starts in the back of the field of

the next

points feature race. The only exception is if there are enough cars to

have an

invert. In that case, the previous points race feature winner starts in

the

position behind the invert.

22. Rainout for qualifying: You will line up by point standing for

your feature (i.e., if you are 10 th in points, you will start 10 places from

the tail of the field. If you are 1 st in points, you will start at the tail of

the field). For the classes that have an invert, the point’s leader will

draw a number. The person who is in the point standing of the

number drawn will start on the pole. If the rainout occurs on opening

night, drivers will draw for position. If you have no points accrued

and a rainout occurs for qualifying, you will start at the rear of the field

of the fastest heat and B main feature if designated for your class.

Flag Designations

Green – This means the track is clear and racing begins.

Yellow – This means that there is an unsafe condition on the track. Stop

racing and form a single line in your current position. DO NOT attempt to

move up positions in the racing order. You will be lined up accordingly to

the position held during the last completed lap of racing. Lapped cars will

maintain their position in the lineup.

Red – STOP IMMEDIATELY and SAFELY! This means there is a

dangerous situation on the track. Do not continue until instructed by a track

official. Failure to follow this rule may result in disqualification and

suspension from racing activities.

Black – When this flag is displayed, you are to leave the racing surface

and go directly to your pit. Track officials will come to your pit and explain

the disqualification.

Blue/Orange – When this flag is displayed you are about to be passed by

faster cars. You must get out of the racing groove, move high on the track

to get out of the way. Failure to acknowledge this flag will result in your

immediate disqualification for this event and removal from the racing

surface.

White – One lap remaining.

Checkered – End of race.

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Green/White crossed – Indicates the halfway point of the race.

During caution laps: Single file line-up until the Race Director finalizes the

line-up and asks you to double up. Lapped cars maintain their position.

Any disruption of the alignment process may lead to disqualification.

Anyone lagging on the yellow flag laps will have one lap to close up on the

rear of the car in front of them. Failure to do so may result in

disqualification. If you are the cause of the caution flag, FOR ANY

REASON, you will be sent to the rear of the field. You will be aligned in

the order determined by track officials.

If you stop to avoid an accident, the flagman/race director will review the

situation and determine alignment position. If you intentionally cause a

caution flag, you will be sent off the racing surface and to your pit. If you

spin out, you must attempt to get going. It is the decision of the track

officials and you will be sent to the pits if it decided that you did not make

an attempt. If you spin out and/or go off the racing surface in a safe

manner, there may not be a caution flag.

LAP DESIGNATIONS:

HEAT RACES: 10 laps (if less than 10 cars, laps may be reduced).

AUSTRALIAN PURSUIT: 1 lap per car, minimum of 6 cars, maximum of

10 cars. You are out of the race as soon as you are completely passed.

Get out of the racing groove (go high) and off of the track as soon as safely

possible. Do not interfere with other cars that are competing. All cars that

are involved in a caution/accident are automatically disqualified and must

leave the racing surface and are not allowed to re-enter this event.

FEATURES:

 Front Wheel Drive A Main – 20 laps, B Main – 15 laps

 EFI Super Trucks-20 laps

 Lead Sleds – 30 laps (if less than 10 cars, 20 laps)

 Sportsman – 30 laps (if less than 10 cars, 20 laps)

 Legends – 25 laps (if less than 10 cars, 20 laps)

 Late Models and Modifieds\*– 35 laps (if less than 10 cars, 30 laps)

 Minimum of the Top 3 Finishers of the Feature must go directly

to Tech. Tech-man may request more at the Drivers Meeting.

Automatic Disqualification if you don’t follow this rule.

Lap count may be reduced or extended depending on whether there

are special circumstances at the track official’s discretion.